

2.2 Terminologies / Ontologies

A. Motivation

Definition: Terminology

Terminology is a general term for all kinds of controlled vocabularies.

Definition: Taxonomy

A taxonomy is a controlled vocabulary which is arranged in a concept hierarchy (i.e., super-, sub-concepts).

Definition: Thesaurus

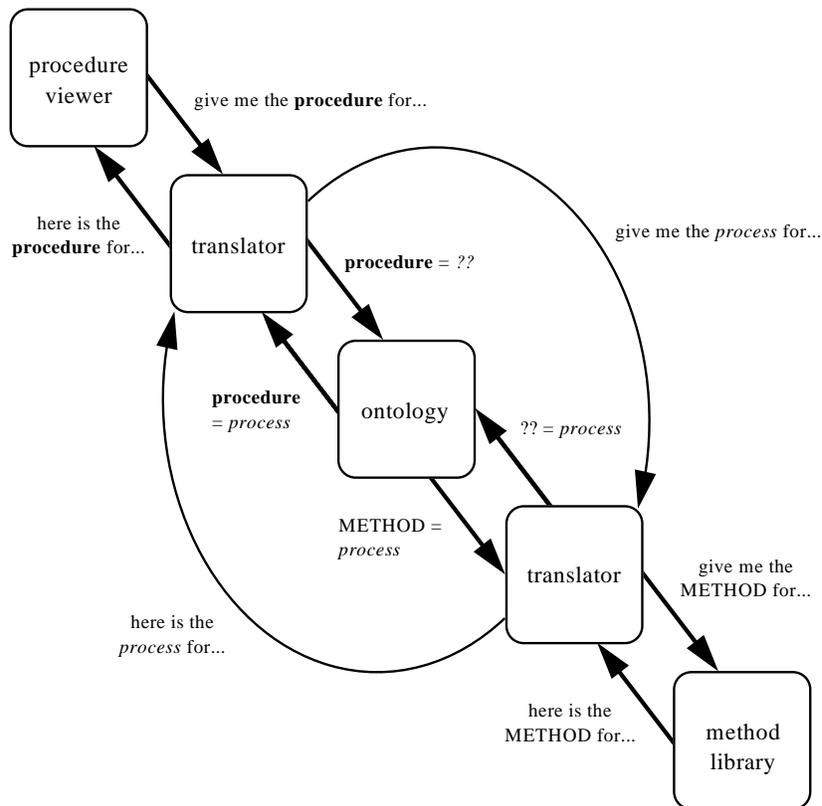
A thesaurus is a controlled vocabulary distinguishing super-concepts (BT), sub-concepts (NT), synonyms (USE), related concepts (RT), etc.

Definition: Ontology

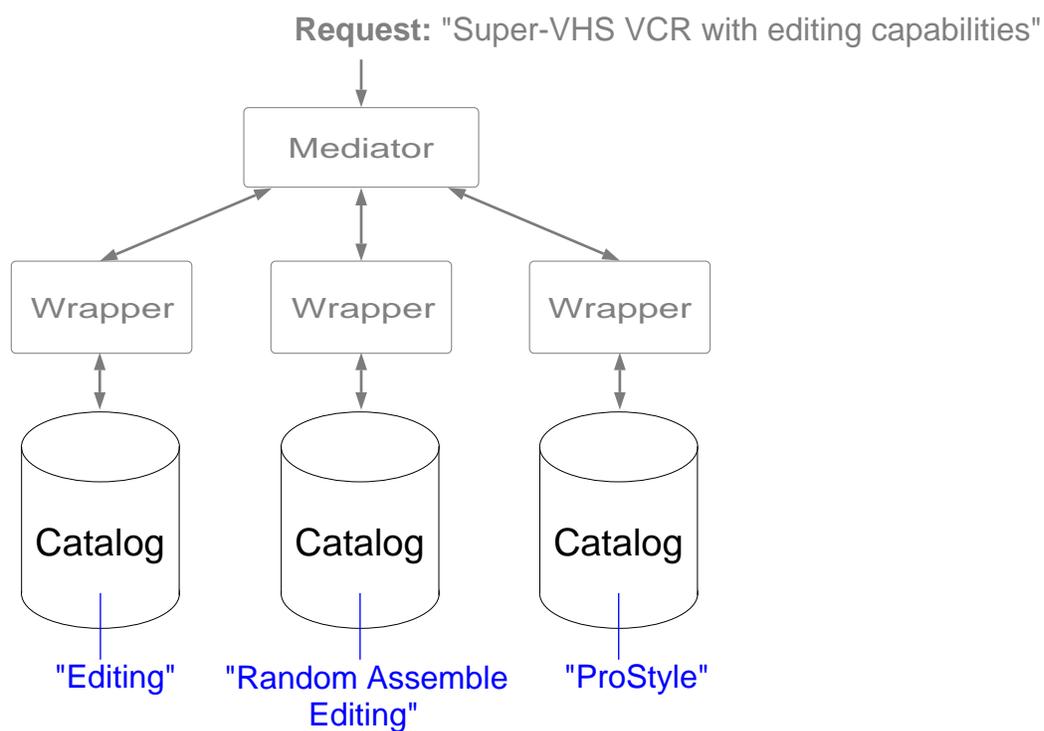
An ontology is a taxonomy where the meaning of each concept is defined by specifying properties, relations to other concepts, and axioms narrowing down the interpretation.

A (controlled) vocabulary provides the representational building blocks.

Agents need to share a vocabulary but not a knowledge base:

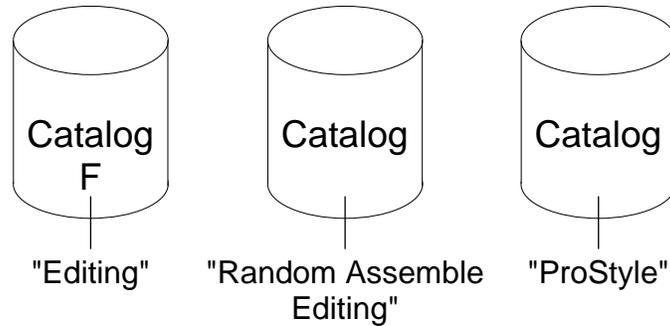


Problem: Different Terminology



Solution:

Request: "Super-VHS VCR with editing capabilities"



Ontology:

```

Class VCR with
  attribute
  features: { Editing,
             Slow-Motion, ... }
...
end

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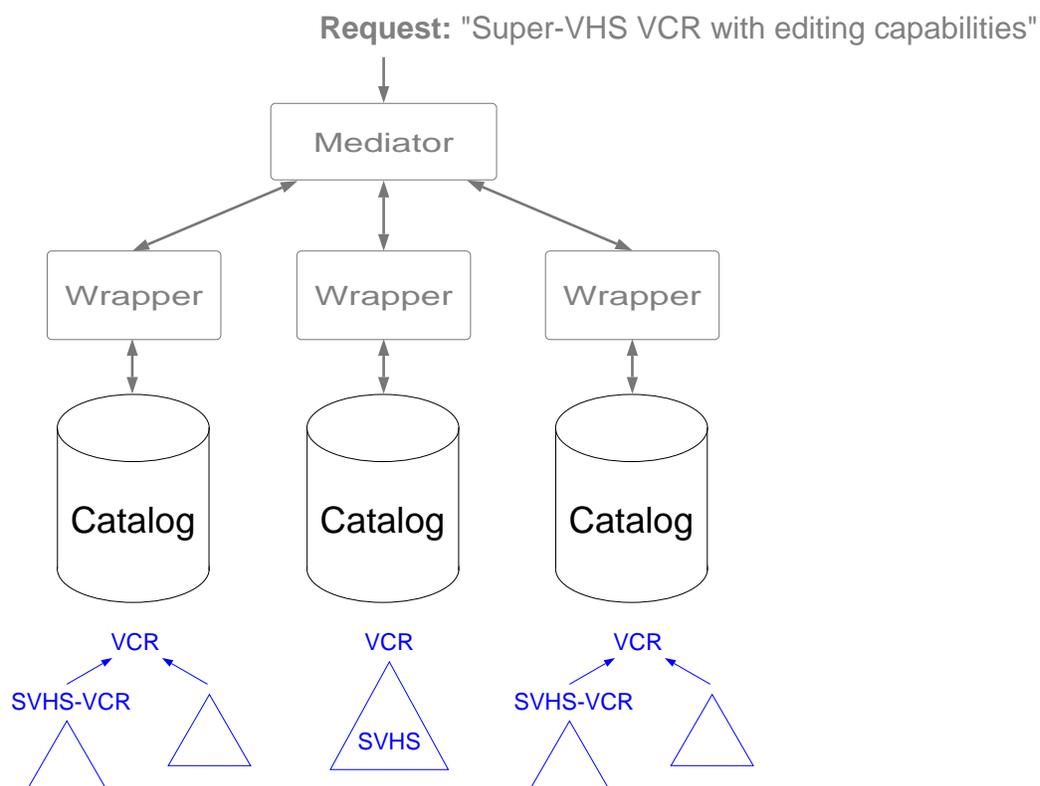
Translation Rules:

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Class F.Editing isa Editing
Class RandomAssembleEditing isa Editing
Class ProStyle isa Editing

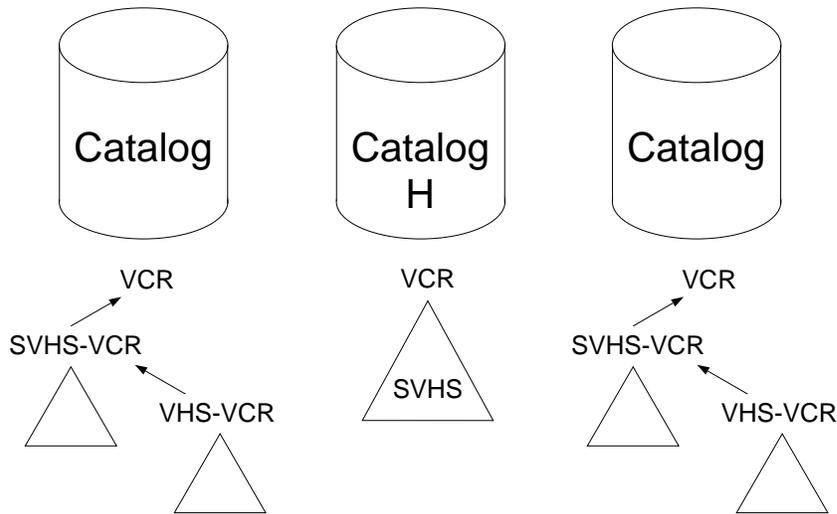
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Problem: Implicit Context



Solution:

Request: "Super-VHS VCR with editing capabilities"



Ontology:

Class VHS-VCR isa VCR

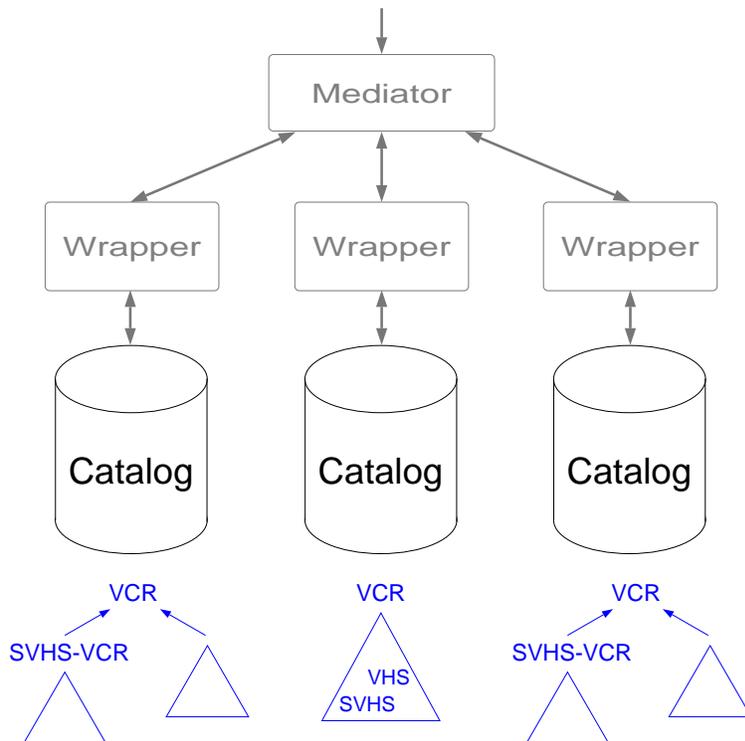
Class SVHS-VCR isa VHS-VCR

Translation Rule:

H.VCR = SVHS-VCR

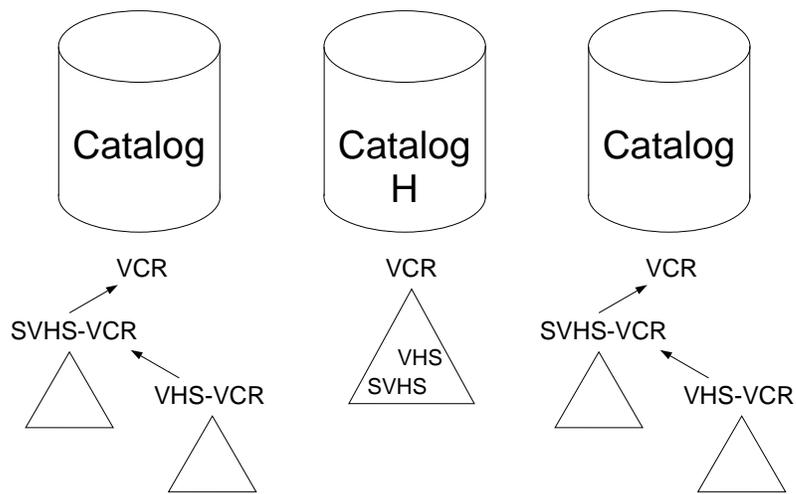
Problem: Missing Concepts

Request: "Super-VHS VCR with editing capabilities"



Solution:

Request: "Super-VHS VCR with editing capabilities"



Ontology:

Class VHS-VCR **isa** VCR

Class SVHS-VCR **isa** VHS-VCR

Axiom:

$\text{instance}(i, \text{H.VHS-VCR}) \ \& \ (\text{bandwidth}(i) > \text{value1} \vee \text{resolution}(i) > \text{value2}) \Rightarrow \text{instance}(i, \text{SVHS-VCR})$

B. Representation formalism: Description logics

Description logics are a unifying formalism for

- semantic networks
- frames
- object-oriented representations
- semantic data models
- type systems
- ...

For example, what does the following representation mean:



- every car has an engine
- every car has the same engine
- typically, cars have engines
- there is a car which has an engine

Any (basic) description logic is a subset of first-order logic.

The representation is at the predicate level, i.e. no variables are present in the formalism.

A description logic is divided into two parts:

- definitions of predicates
(concept definitions – TBox)
- assertions over constants
(description of individuals – ABox)

The TBox language knows

- concepts, which correspond to unary predicates, e.g.
 $\{x \mid \textit{customer}(x)\}$, $\{x \mid \textit{delivery}(x)\}$
- roles, which correspond to binary predicates, e.g.
 $\{\langle x, y \rangle \mid \textit{has-part}(x, y)\}$, $\{\langle x, y \rangle \mid \textit{sold-by}(x, y)\}$

The TBox language allows to define concepts (maybe roles), referring to already defined concepts (and roles).

Examples of concept expressions

$$C^{\mathcal{I}} \subseteq D^{\mathcal{I}} \quad \text{if} \quad C \dot{\leq} D$$

professor $\dot{\leq}$ (**some** teaches courses)

$$C^{\mathcal{I}} = D^{\mathcal{I}} \quad \text{iff} \quad C \dot{=} D$$

bachelor $\dot{=}$ (**and** adult male (**not** (**some** married person)))

$$(\text{and } C \text{ } D)^{\mathcal{I}} = C^{\mathcal{I}} \cap D^{\mathcal{I}}$$

$$(\text{all } R \text{ } C)^{\mathcal{I}} = \{x \in \Delta \mid \forall y : \langle x, y \rangle \in R^{\mathcal{I}} \Rightarrow y \in C^{\mathcal{I}}\}$$

(**all** has-child person) (**all** has-child adult)

$$(\mathbf{some} \ R \ C)^{\mathcal{I}} = \{x \in \Delta \mid \exists y : \langle x, y \rangle \in R^{\mathcal{I}} \wedge y \in C^{\mathcal{I}}\}$$

parent \doteq (**and** person (**some** has-child person))

$$(\mathbf{or} \ C \ D)^{\mathcal{I}} = C^{\mathcal{I}} \cup D^{\mathcal{I}}$$

living-thing \doteq (**or** plant animal)

$$(\mathbf{not} \ C)^{\mathcal{I}} = \Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$$

female \doteq (**not** male)

$$(\mathbf{at-least} \ R \ n \ C)^{\mathcal{I}} = \{x \in \Delta \mid \|\{y \mid \langle x, y \rangle \in R^{\mathcal{I}} \wedge y \in C^{\mathcal{I}}\}\| \geq n\}$$

(**at-least** has-child 1 person)

(**at-most** married 1 person)

The ABox language knows individuals and

- their concept memberships, e.g.
customer(frank), delivery(object-241)
- their relationships to other individuals (roles), e.g.
sold-by(dvd-97, frank)

The ABox language allows to talk about individuals.

Terminological reasoning services on a knowledge base Σ

- *Concept satisfiability*

$\Sigma \models C \equiv \perp$ (and student (not person))

check whether C has a model, i.e., $C^{\mathcal{I}} \neq \emptyset$

- *Subsumption*

$\Sigma \models C \dot{\leq} D$ student $\dot{\leq}$ person

check whether $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$ in every model \mathcal{I} of Σ

- *Instance checking*

$\Sigma \models C(a)$ student(frank)

check whether $C(a)$ is satisfied in every model of Σ

- *Retrieval*

$\{a \mid \Sigma \models C(a)\}$ student \Rightarrow frank

get all instances belonging to a concept

- *Realization*

$\{C \mid \Sigma \models C(a)\}$ frank \Rightarrow student

check to which concepts an individual belongs

- *Classification*

given a concept C and a TBox (terminology) \mathcal{T} ,

determine for all concepts D of \mathcal{T} whether D subsumes C

or D is subsumed by C

C. Ontologies

Motivation

A representation has a context that corresponds to a certain viewpoint, e.g.:

- a car from the viewpoints of the manufacturer, the car dealers, the garages, the drivers;
- a tax-supported life insurance in different countries;
- a customer in different business units.

A representation of the underlying view is needed to reuse, integrate, compare knowledge from different contexts.

Definition:

An ontology is an explicit conceptualization of a domain of discourse, and thus provides a shared and common understanding of the domain.

Ontology:

- a) concerns more than one domain of discourse
- b) vocabulary is cognitively adequate
- c) underlying viewpoints are made explicit

Examples:

hypothesis
animate
inanimate
state
process

Terminology:

- specific to a domain of discourse
- vocabulary is given by the things in the domain
- underlying viewpoints are not necessarily made explicit

Examples:

crankshaft
clutch
investment fund
pension

Terminology:

$$\forall x : customer(x) \Rightarrow person(x)$$

Specification of the underlying ontological commitments:

$$\Box(\forall x : customer(x) \Rightarrow person(x))$$

$$\Box(\forall x : person(x) \Rightarrow \Box person(x))$$

In a meta language:

$$customer \leq person$$

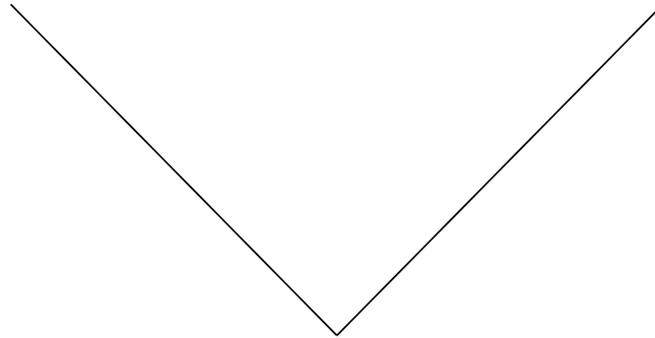
$$rigid(person) \quad \neg rigid(customer)$$

Terminology 1:

$$\forall x : customer(x) \Rightarrow person(x)$$

Terminology 2:

$$\forall x : customer(x) \Rightarrow company(x)$$



Resolution:

$$\forall x : customer(x) \Rightarrow person(x) \vee company(x)$$

Hierarchies of ontologies

Base Ontologies:

- define common terms
like business terminology (“customer”, “sale”, “business process”, “organisational unit”, ...)
- are used by all knowledge sources in an OM
- provided by standardization committees, research institutes,

Corporate Ontologies:

- define terms for all organizational units
like “premium”, “annuity insurance”, “pension”
- refers to base ontologies
- provided on a corporate level

Domain Ontologies:

- define terminology specific to a (sub-)domain,
like “tariff”, “customer”
- refers to corporate ontologies
- provided by organizational units

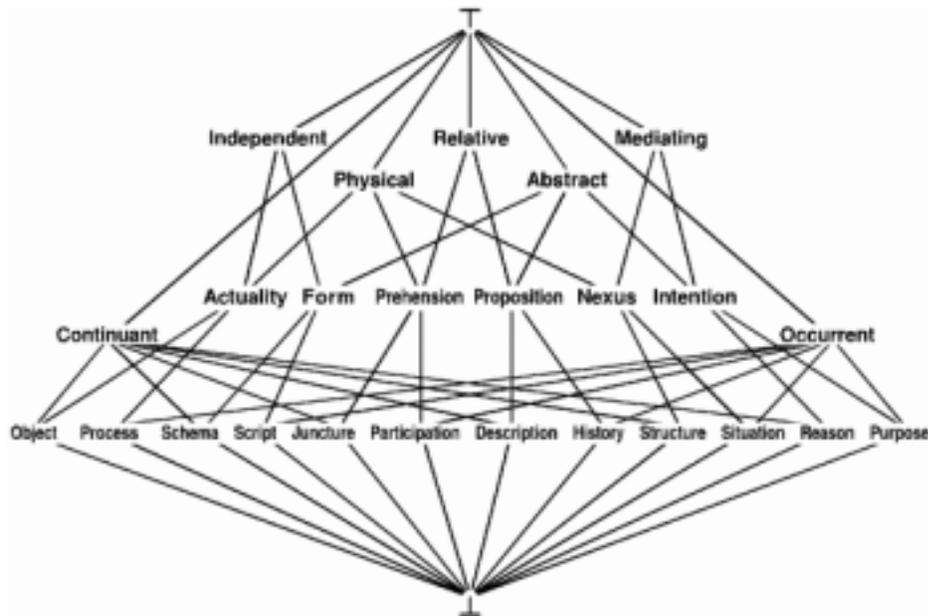
Translation Ontologies:

- make use of base and domain ontologies
- provide translation rules between ontologies

Examples of ontologies:

John Sowa's Top-level Ontology:

(<http://www.bestweb.net/~sowa/ontology/toplevel.htm>)



Abstract:

Pure information as distinguished from any particular encoding. No abstract has a location in space or occurs at a point in time:

$$\neg \exists x : abstract(x) \Rightarrow \exists y : (place(y) \Rightarrow loc(x, y))$$

$$\neg \exists x : abstract(x) \Rightarrow \exists t : (time(t) \Rightarrow tim(x, t))$$

Continuant:

An entity whose identity continues to be recognizable over some extended time interval.

Independent:

An entity characterized by some inherent Firstness,
independent of any relationships it may have to other entities.

$$\forall x : independent(x) \Rightarrow \neg \square \exists y : (has(x, y) \vee has(y, x))$$

Physical:

An entity that has a location in space-time.

$$\forall x : physical(x) \Rightarrow \exists y : (place(y) \Rightarrow loc(x, y))$$

$$\forall x : physical(x) \Rightarrow \exists t : (time(t) \Rightarrow tim(x, t))$$

Relative:

An entity in a relationship to some other entity.

$$\forall x : relative(x) \Rightarrow \square \exists y : (has(x, y) \vee has(y, x))$$

Enterprise Ontology:

(University of Edinburgh: <http://www.aiai.ed.ac.uk/~enterprise/enterprise/ontology.html>)

time, events, activity, capability, purpose, customer,
legal entity, market, sales, sales offer, etc.

uses semantic relationships and axioms

The TOVE Enterprise Ontology:

(University of Toronto: <http://www.eil.utoronto.ca/tove/ontoTOC.html>)

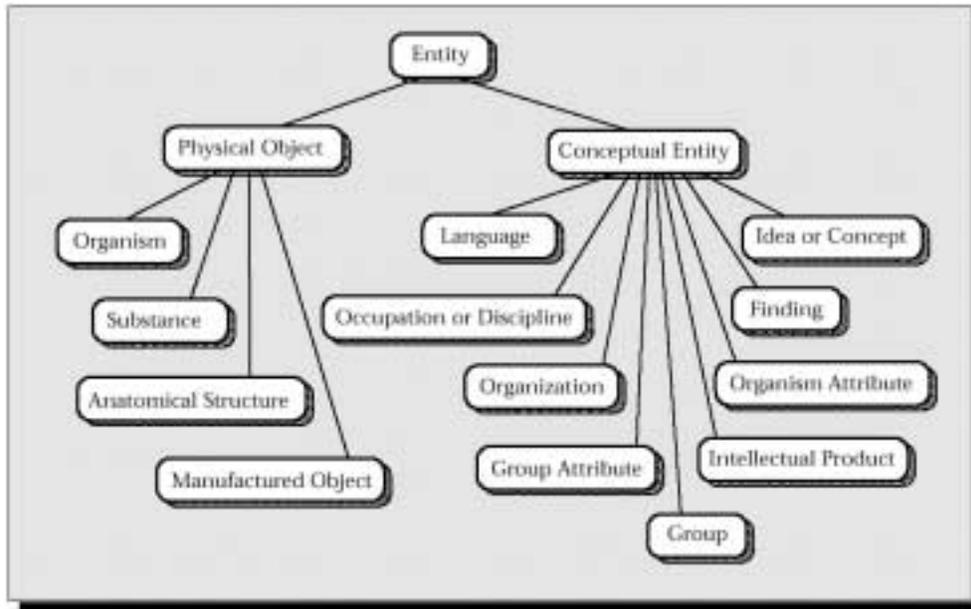
time, resources, groups, individuals, communication links,
empowerment, authority, etc.

uses semantic relationships and axioms

Unified Medical Language System Top-level Ontology:

(<http://www.nlm.nih.gov/research/umls/umlsmain.html>)

many semantic relationships (part-of, time and space)



Ulrich Reimer, Swiss Life

2.2-32

WordNet:

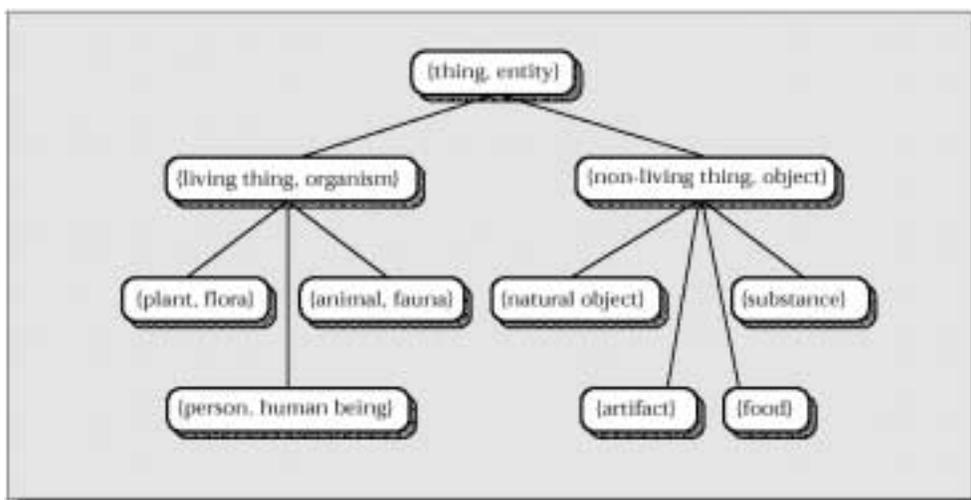
(<http://www.cogsci.princeton.edu/~wn/>)

lexical objects (nouns, verbs, adjectives, adverbs)

synset – a set of synonyms (i.e., a concept)

part-of relationships

no structured concepts or axioms



Ontologies – Research issues

- Methodology for developing ontologies
- Support the collaborative development process
- Integration and reuse of ontologies
- Combine definitions from different ontologies
- Content-rich representation languages