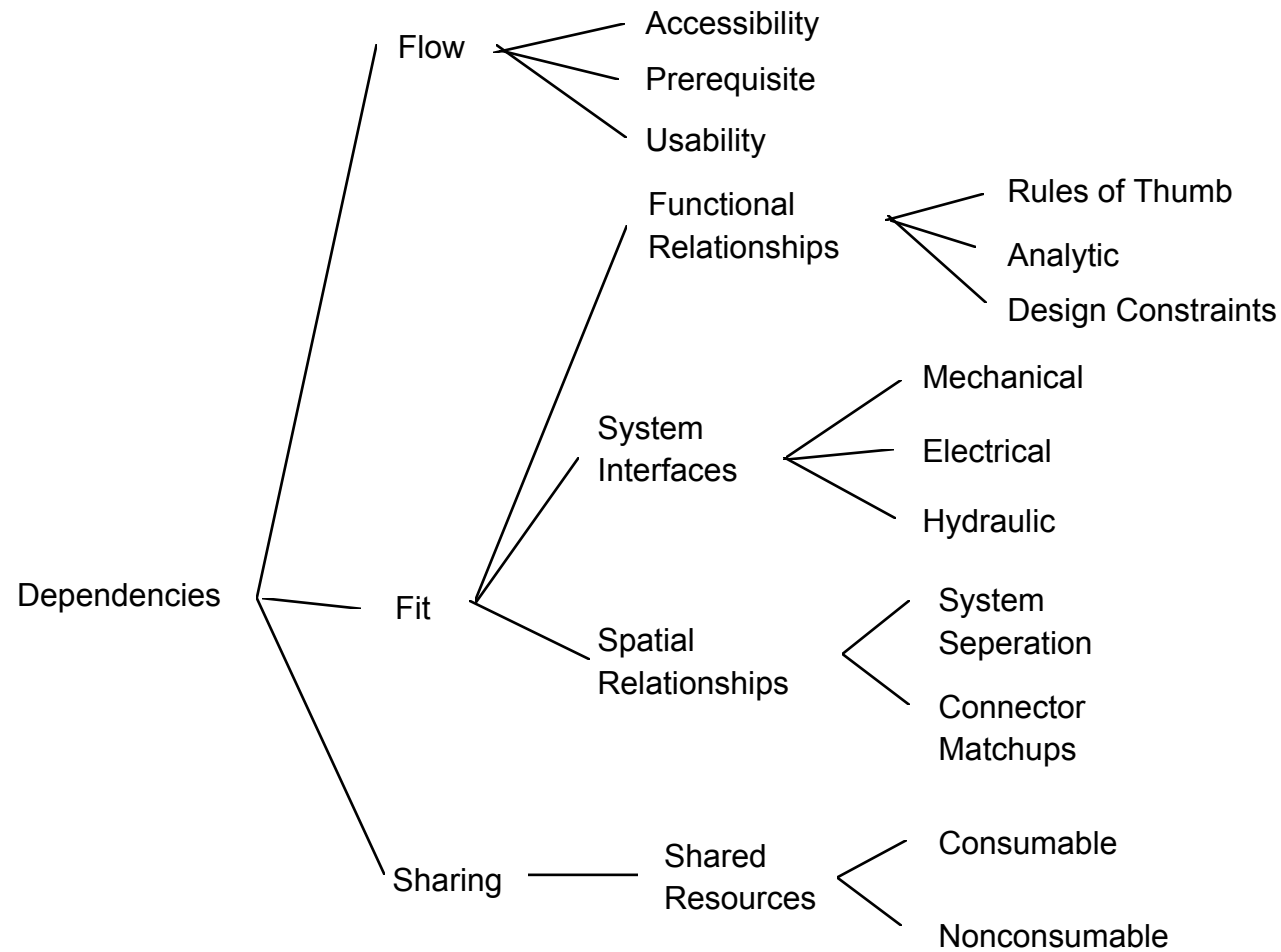


# Dependency Capture


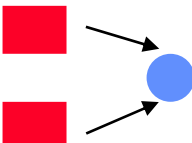
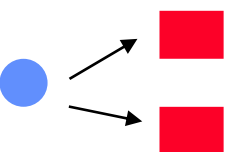
# Types of Dependency Languages

- prescriptive
  - captures task/decision *inter-dependencies*
  - constrains choice of coordination mechanisms
  - e.g. formal logic & constraint languages
- descriptive
  - captures decision *rationale* (post hoc)
  - enables exception handling, documentation ...
  - e.g. theme/goal/plan/action models, argumentation. QFD ...

# Prescriptive Dependency Types



# Dependencies -> Coordination

	Dependency	Coordination Options
	<ul style="list-style-type: none"> <li>Flow:                             <ul style="list-style-type: none"> <li>– Prerequisite: Right time</li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>☐ Make to Order</li> <li>☐ Make to Inventory</li> <li>☐ Make to forecast</li> </ul>
	☐ Accessibility: Right Place	☐ Transport vs. Make at Point of Use
	☐ Usability: Right Thing	☐ Ask Customer vs. Use Standard
	☐ Fit	<ul style="list-style-type: none"> <li>☐ Manage at Design</li> <li>☐ Manage at Build</li> </ul>
	☐ Sharing	<ul style="list-style-type: none"> <li>☐ First Come, First Served</li> <li>☐ Priority Order</li> <li>☐ Managerial Decision:                             <ul style="list-style-type: none"> <li>- performance</li> <li>- relationship</li> <li>- volume/\$</li> </ul> </li> <li>☐ Market Like Bidding</li> </ul>

 Activity
  Resource

# Key Challenges

- *major barrier is cost/benefit tradeoff*
  - dependency capture is time-consuming
  - benefits are organizational, not personal

# Dependency Inference

- Gruber: shows by simulation that design satisfies requirements; “weak” explanation
- Garcia: uses parametric model to generate explanations; requests dependencies only when it can’t predict decisions (only 4% of the time!)
- Lesser: infers task dependencies based on task sequencing and interactions