A photograph of a modern building with a large, dark, curved roof structure. The building has a yellow wall with a stylized bird sculpture. The sky is blue with white clouds. The text "Agile Model-Driven Development" and "Stephen J Mellor" is overlaid on the image.

Agile Model-Driven
Development
Stephen J Mellor

A Brief History of MDD

UML 2.4~5

UML 2.0: Cast of thousands 2004

Executable UML: Mellor and Balcer 2002

UML 1.1: Three Amigos 1997

Object Lifecycles: Shlaer and Mellor

OMT: Rumbaugh et al 1992

OOA: Shlaer and Mellor 1988

OO Design: Booch 1988

Structured Devpt /RT: Ward and Mellor 1985

Structured Analysis: De Marco 1981

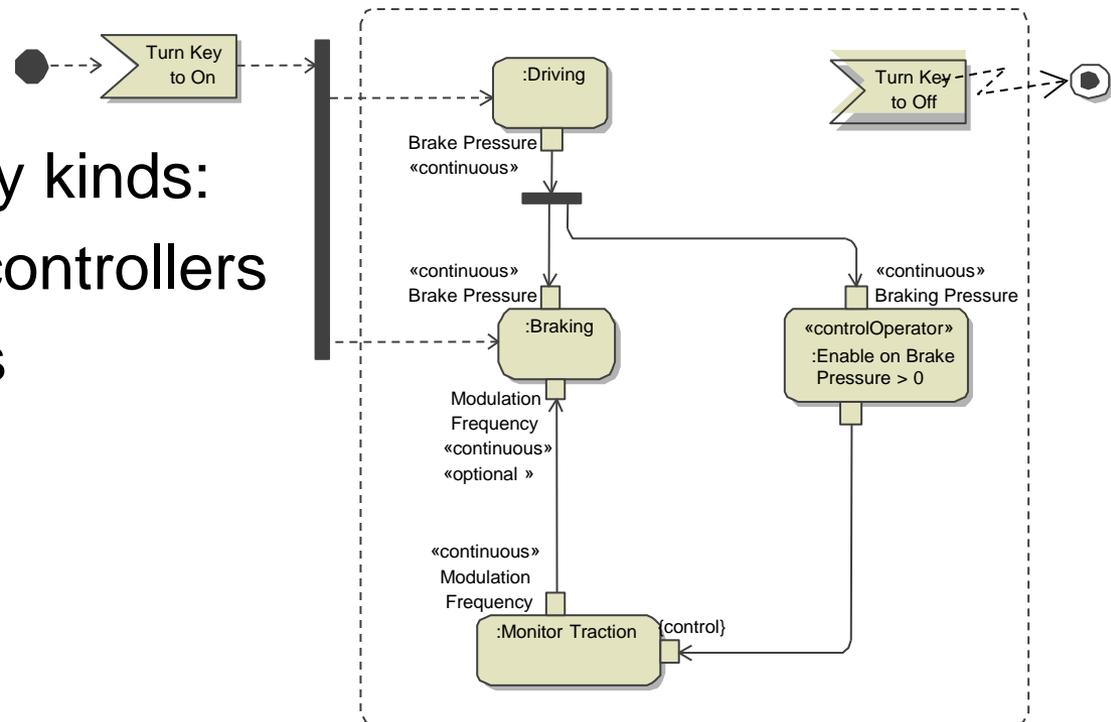
Structured Design: Yourdon and Constantine 1979

Model-Driven Development

Model-driven development is the idea that we can transform models into systems.

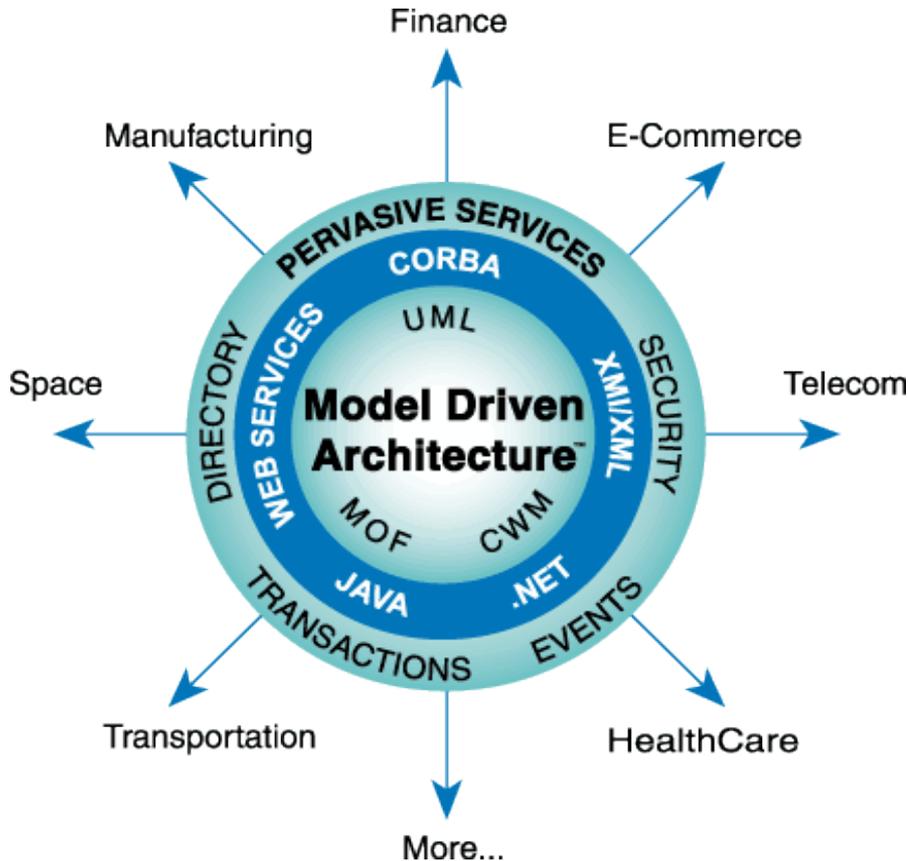
Models can be of many kinds:

- Parametrics for controllers
- Control diagrams
- Programs
- UML
- SysML



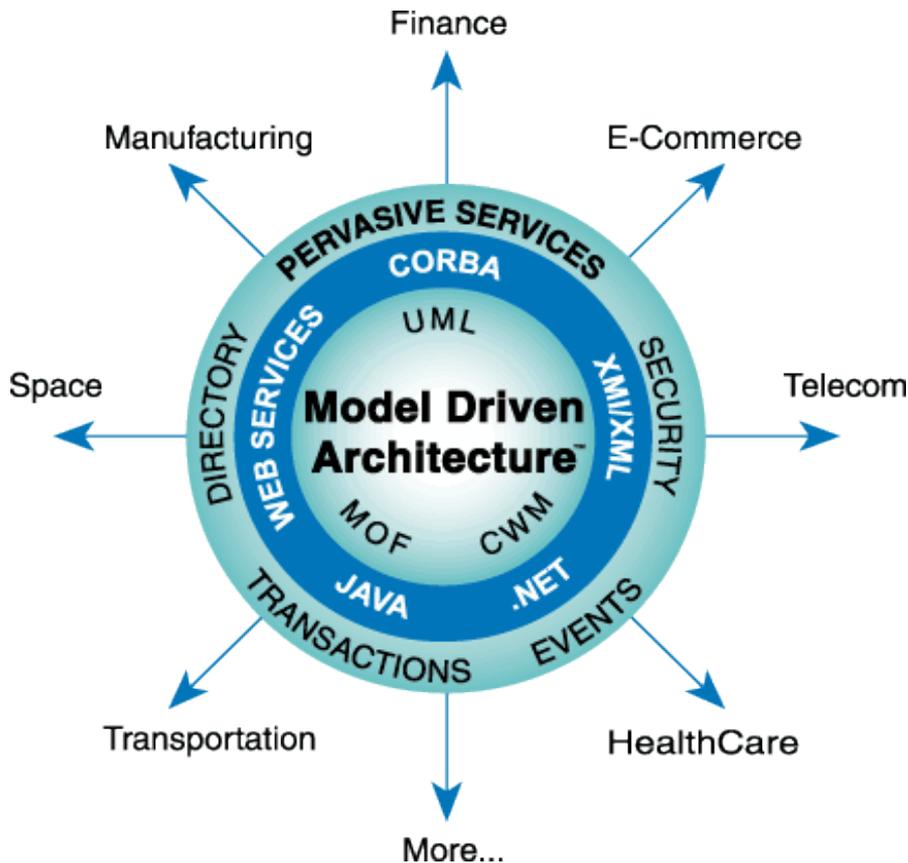
We all use model-driven development *today*.

Model-Driven Architecture



- An OMG initiative to develop standards based on the idea that modeling is a better foundation for developing and maintaining systems
- A brand for standards and products that adhere to those standards
- A set of technologies and techniques associated with those standards

Model-Driven Development/Engineering



- An OMG initiative to develop standards based on the idea that modeling is a better foundation for developing and maintaining systems
- A brand for standards and products that adhere to those standards
- A set of technologies and techniques for transforming models

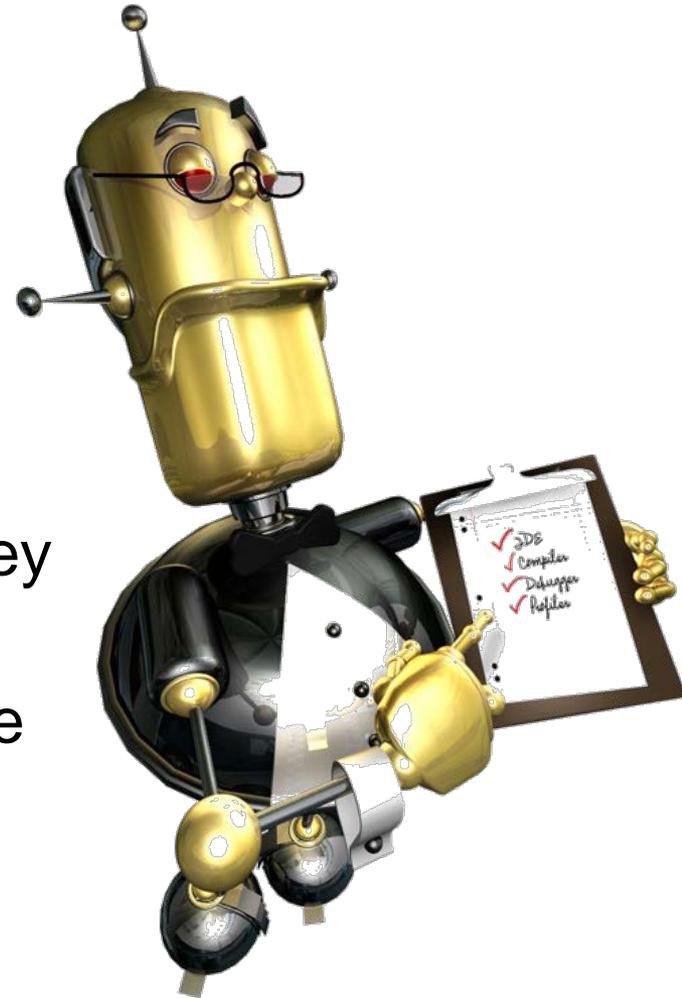
The Agile Critique

Models are bad (they say),
because models:

- Don't run.
- Can't be tested automatically.

Models are bad (they say) because they
are “documentation” which:

- Has no correspondence to the code
- Is extra work to build...
- ...and maintain (or throw away)

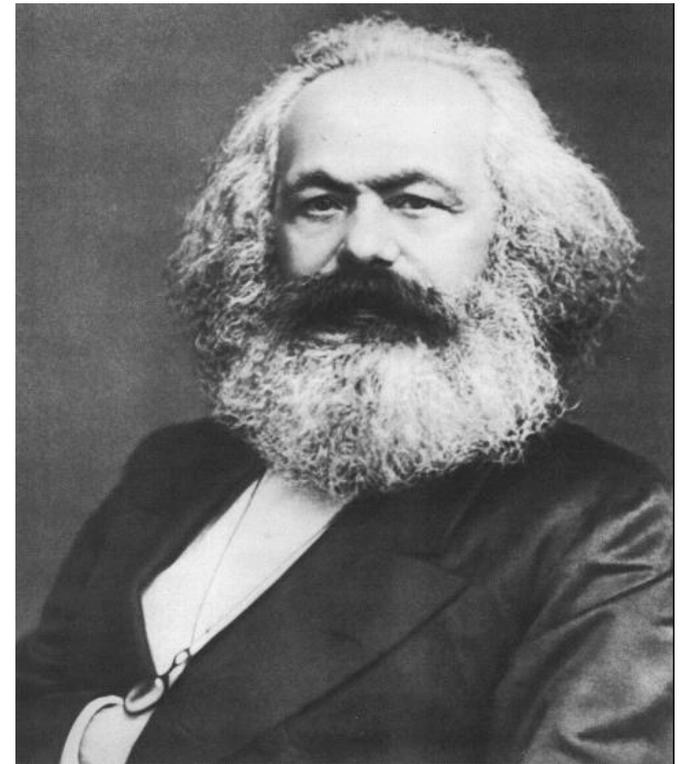


Agile Manifesto

“We are uncovering better ways of developing software by doing it and helping others do it.

We value:

- *Individuals and interactions* over processes and tools
- *Working software* over comprehensive documentation.
- *Customer collaboration* over contract negotiation.
- *Responding to change* over following a plan.”



What problem is agility meant to solve?

- Delayed feedback on requirements
- Right solution to the wrong problem
- Unsustainable pace
- Poor customer relations
- Long time-to-market



What solution does agility propose?

- Immediate feedback by executing software
- Frequent releases with consequent feedback
- Timeboxed deliveries
- Customer on Site (aka Whole Team on Site)
- Incremental delivery of working code



Signatories to the Agile Manifesto



Kent Beck
Mike Beedle
Arie van Bennekum
Alistair Cockburn
Ward Cunningham
Martin Fowler

James Grenning
Jim Highsmith
Andrew Hunt
Ron Jeffries
Jon Kern
Brian Marick

Robert C. Martin
Stephen Mellor
Ken Schwaber
Jeff Sutherland
Dave Thomas

www.aanpo.org

But models are executable too!

Code is so very important because it runs, right?

An executable model runs, so it can be verified, right?

So, if a model is executed, it is as good as code, right?

Argh!!!!!!!

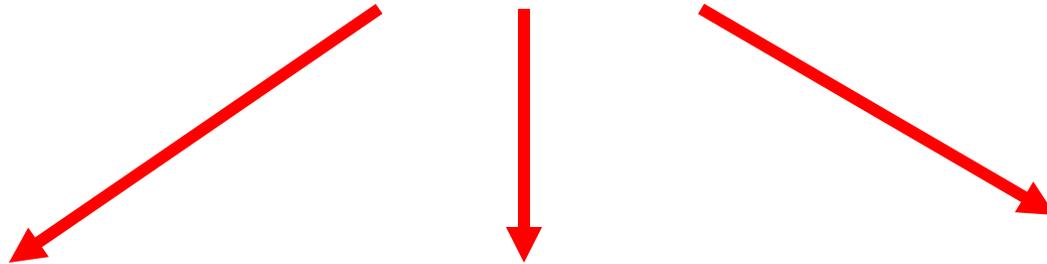
Yes!

Yes...

No. Code is the most important thing.

Models, Models, Models

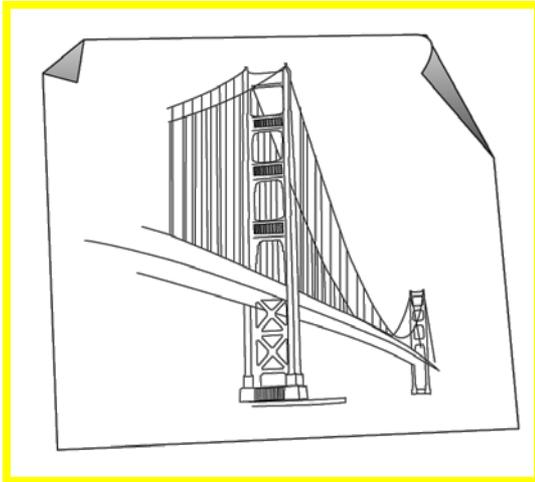
Models

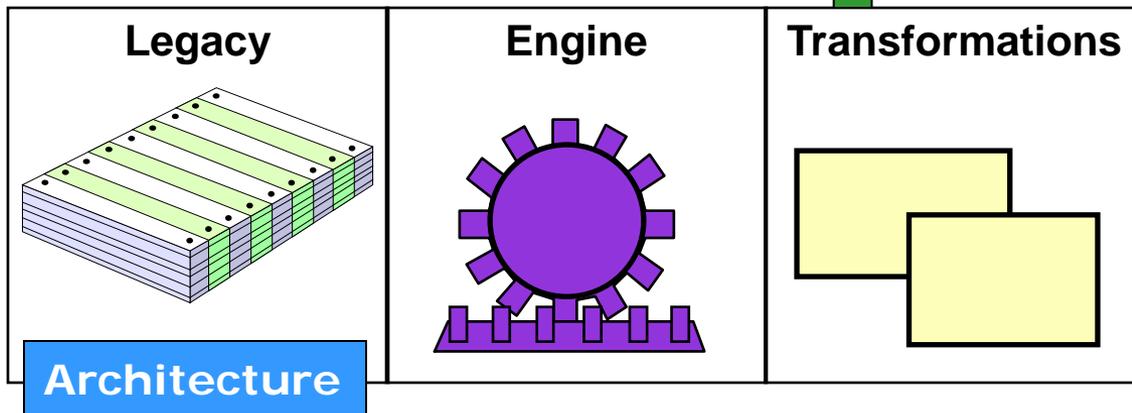
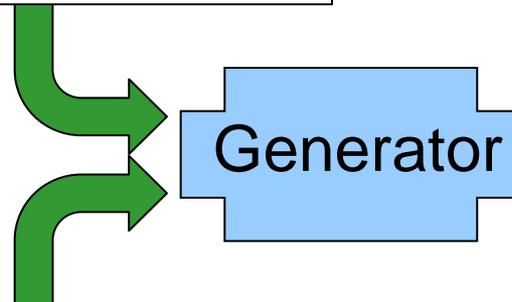
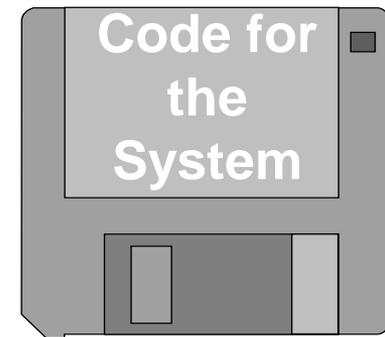
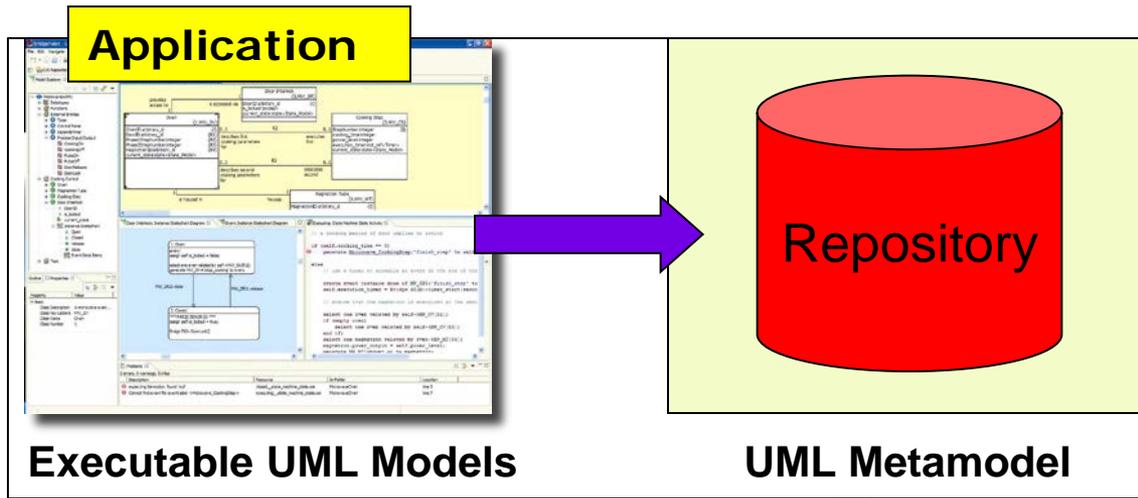


Sketch

Blueprint

Executable

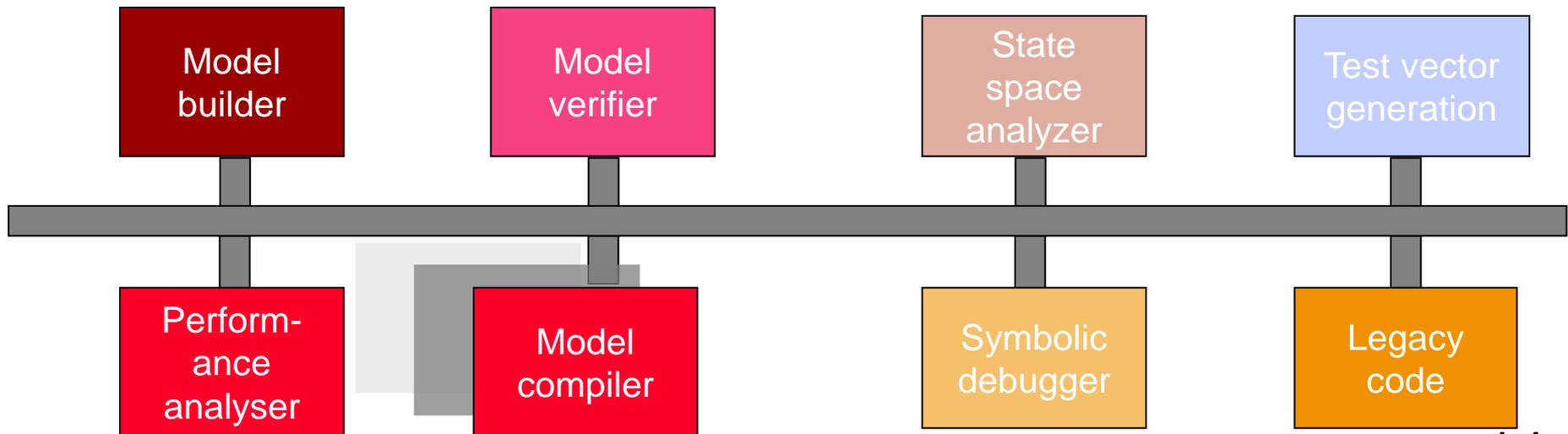




Executable UML Foundation

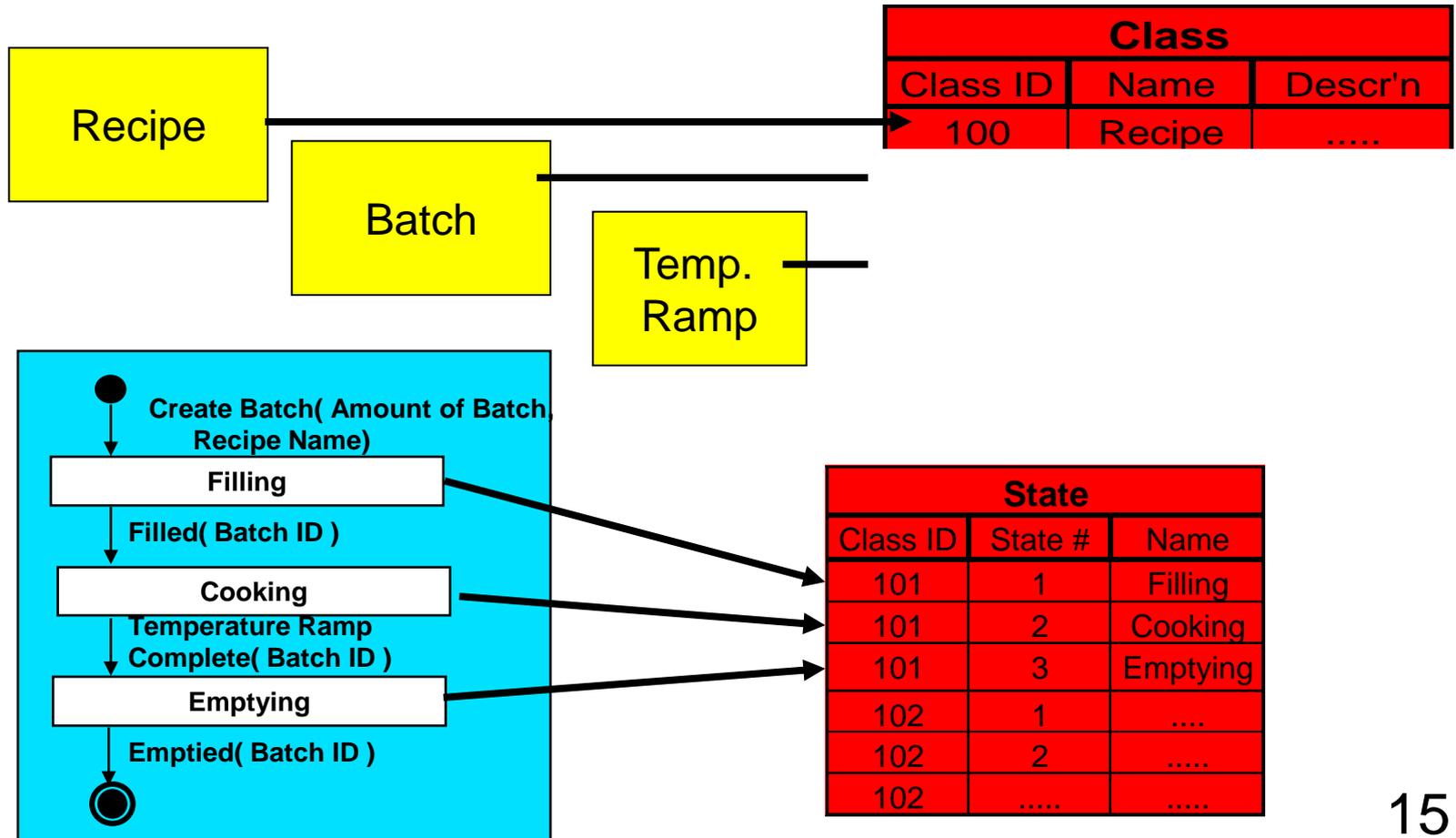
The Executable UML Foundation defines:

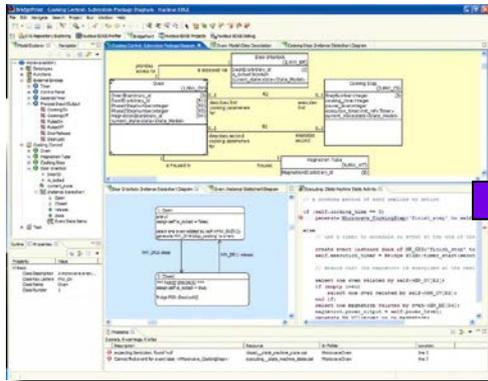
- An executable subset
- A definition of the execution semantics of that subset
- A base semantics



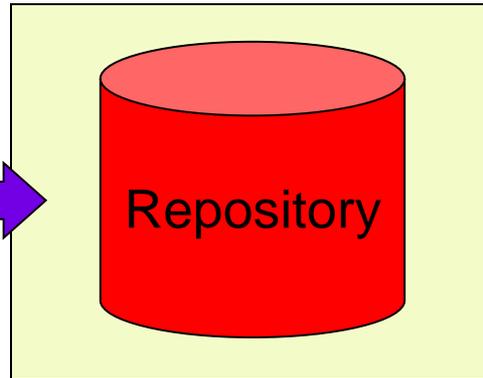
Model Capture

An application model is captured in a *metamodel*.

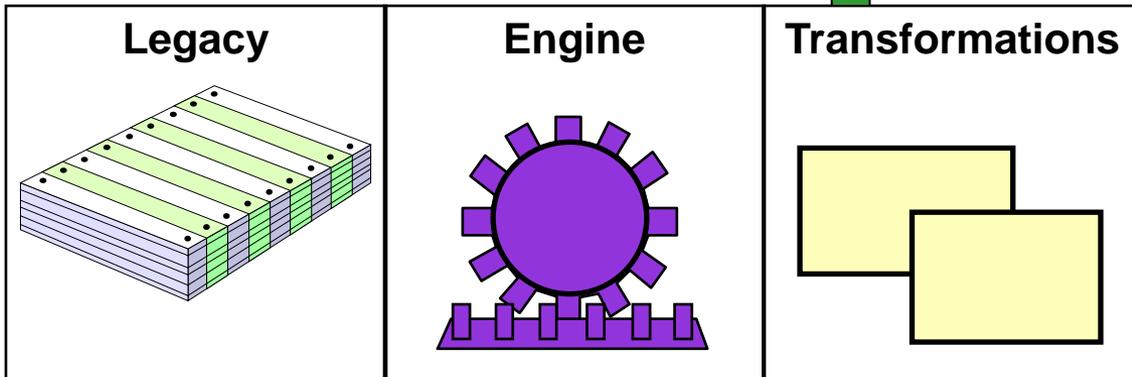
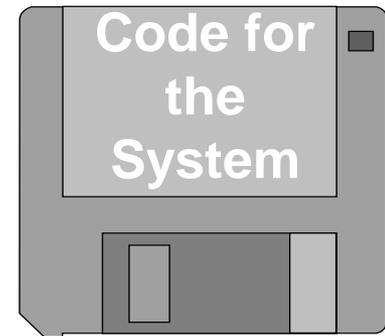




Executable UML Models



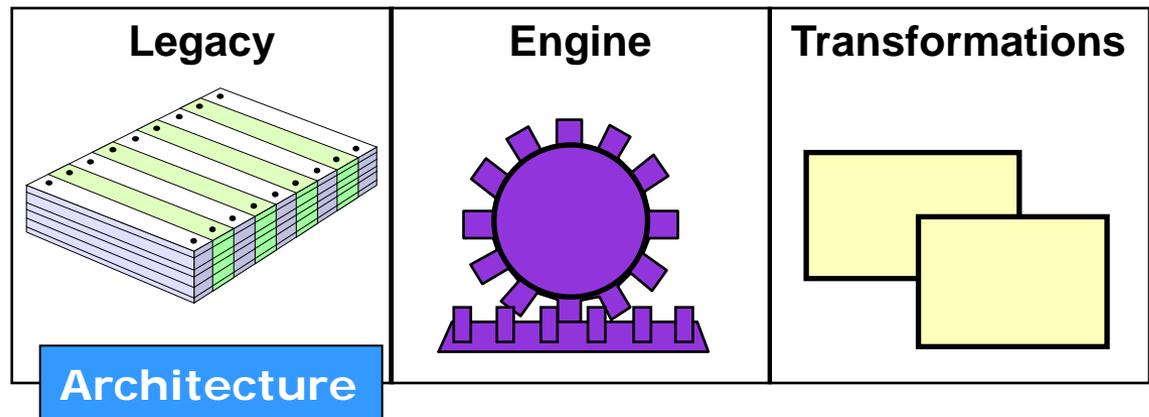
UML Metamodel



Software Architecture

An *application-independent* software architecture proclaims and enforces the organization of:

- data
- control
- structures
- time

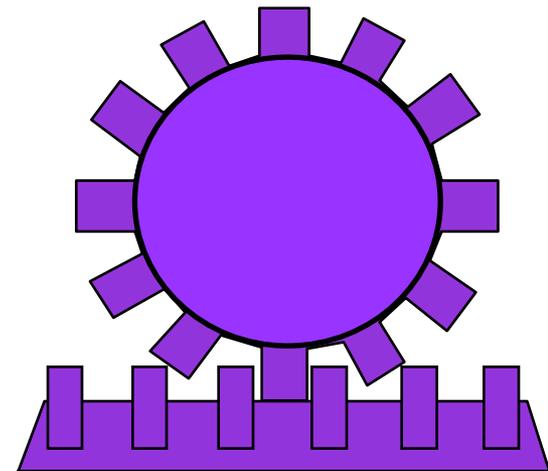


An architecture is realized as a *model compiler*.

Execution Engine

A limited set of reusable components sufficient to execute Executable UML.

- Data access
- State machines
- Activation of threads
- Order of execution



Execution engine

Transformations

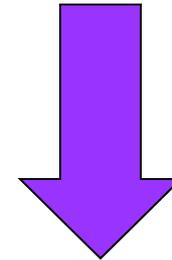
A generator executes transformation rules against the populated metamodel.

- Read the repository
- Make substitutions

```
[template classToStruct( s: Class)]  
Struct [s.name/] { ... } ;  
[/template]
```

- Generate text

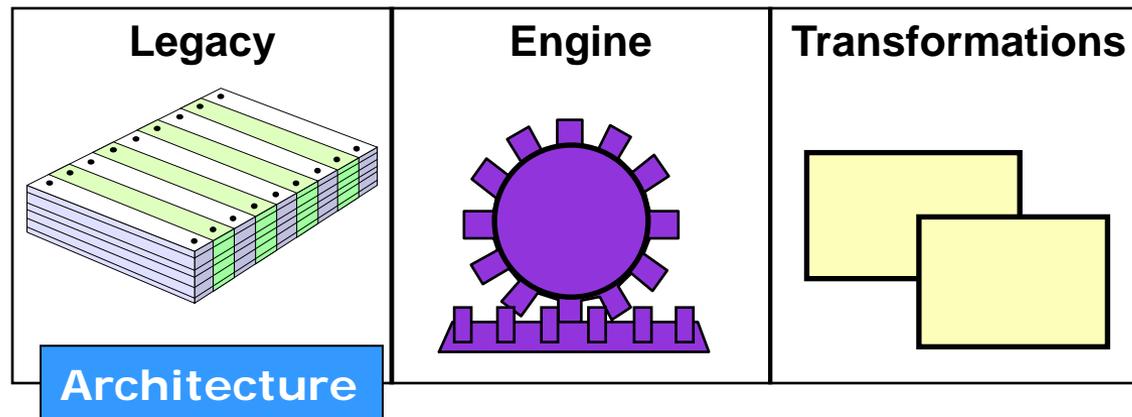
Class		
Class ID	Name	Descr'n
100	Recipe
101	Batch
102	Temp Ramp



```
Struct Recipe { ... };  
Struct Batch { ... };  
Struct TempRamp { ... } ;
```

Model Compilers

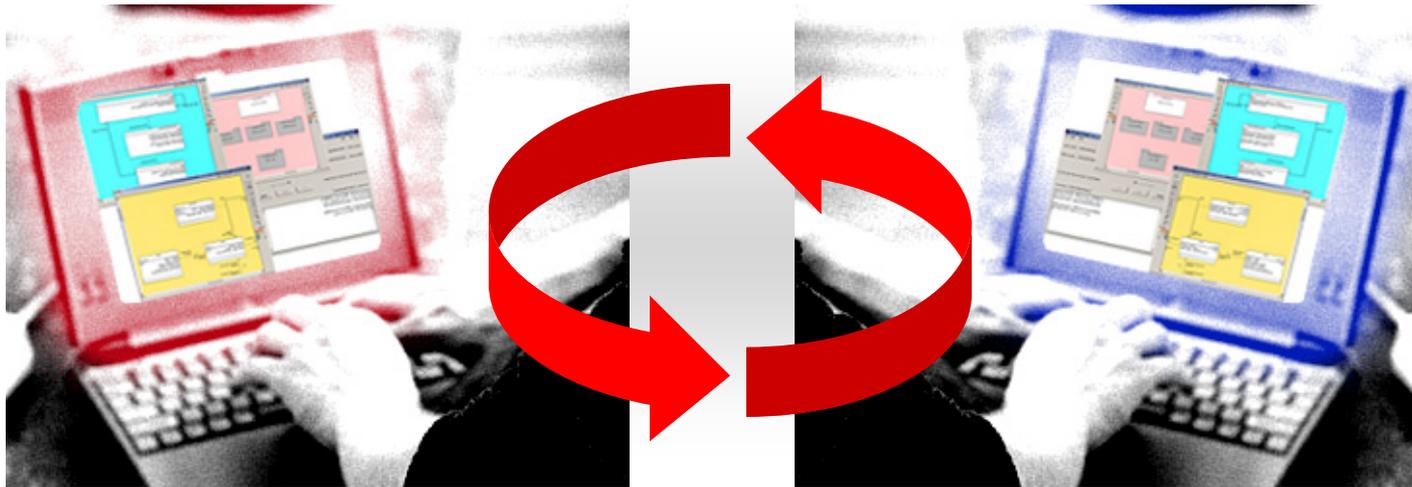
- Build a complete system from models *consistently*
- Translate into the selected architecture for the system



- Leverages expertise of best architects,
- Captures that expertise.
- Reuses expertise across many applications
- Maintains application and architecture separately

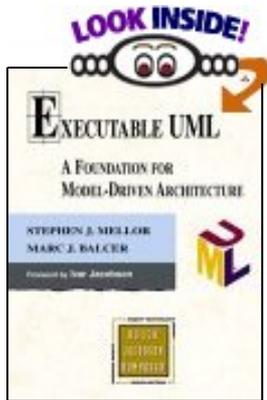
How can modeling be agile?

- Immediate feedback by executing *models**
- Frequent releases with consequent feedback
- Timeboxed deliveries
- Customer on Site (aka Whole Team on Site)
- Incremental delivery of working *models*



* The Agile Manifesto uses "software," not "code."

Want to learn more?



Executable UML: A Foundation for Model-Driven Architecture, Stephen J. Mellor, Marc Balcer

Comprehensive language introduction and reference



Semantics Of A Foundational Subset For Executable UML Models (fUML)

www.omg.org/spec/FUML



An Open-Source Reference Implementation for a Foundational Subset fro Executable Models

Model Driven Solutions under contract to Lockheed Martin Corporation

fuml.modeldriven.org



Concrete Syntax for a UML Action Language: Action Language For Foundational UML (ALF)

[omg.org/spec/ALF/
1.0.1/Beta3/PDF/](http://omg.org/spec/ALF/1.0.1/Beta3/PDF/)

22



Thank you

StephenMellor@StephenMellor.com

